Person—bodily location of injury, code N[N]

Exported from METEOR (AIHW's Metadata Online Registry)

© Australian Institute of Health and Welfare 2024

This product, excluding the AIHW logo, Commonwealth Coat of Arms and any material owned by a third party or protected by a trademark, has been released under a Creative Commons BY4.0 (CC BY4.0) licence. Excluded material owned by third parties may include, for example, design and layout, images obtained under licence from third parties and signatures. We have made all reasonable efforts to identify and label material owned by third parties.

You may distribute, remix and build on this website's material but must attribute the AIHW as the copyright holder, in line with our attribution policy. The full terms and conditions of this licence are available at https://creativecommons.org/licenses/by/4.0/.

Enquiries relating to copyright should be addressed to info@aihw.gov.au.

Enquiries or comments on the METEOR metadata or download should be directed to the METEOR team at meteor@aihw.gov.au.

Person—bodily location of injury, code N[N]

Identifying and definitional attributes

Metadata item type:	Data Element
Short name:	Bodily location of injury
METEOR identifier:	787504
Registration status:	Australian Institute of Health and Welfare, Recorded 08/12/2023
Definition:	The position on the body of a person's injury, as represented by a code.
Data Element Concept:	Person—bodily location of injury
Value Domain:	Bodily location of injury code N[N]

Value domain attributes

Representational attributes

Representation class:	Code	
Data type:	Number	
Format:	N[N]	
Maximum character length:	2	
	Value	Meaning
Permissible values:	1	Head
	2	Neck
	3	Shoulder
	4	Upper arm
	5	Elbow
	6	Forearm
	7	Wrist
	8	Hand
	9	Chest
	10	Thoracic
	11	Lumbar
	12	Abdomen
	13	Hip/groin
	14	Thigh
	15	Knee
	16	Lower leg
	17	Ankle
	18	Foot
Supplementary values:	98	Unknown
	99	Not stated/inadequately described

Collection and usage attributes

Guide for use:

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the scalp, face (including the oral cavity), ears, or internal organs of the head including the brain.

CODE 2 Neck

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the cervical spine or throat.

CODE 3 Shoulder

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the shoulder.

CODE 4 Upper arm

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the upper arm.

CODE 5 Elbow

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the elbow.

CODE 6 Forearm

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the forearm.

CODE 7 Wrist

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the wrist.

CODE 8 Hand

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the hand including the fingers or thumb.

CODE 9 Chest

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, bones, or organs including the heart or lungs of the chest.

CODE 10 Thoracic

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the thoracic region, including the thoracic spine.

CODE 11 Lumbar

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the lumbar region, including the lumbar spine, sacrum, coccyx, and pelvis not including the hips or groin regions.

CODE 12 Abdomen

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, bones or organs of the abdominal region between the diaphragm and the inguinal canal.

CODE 13 Hip/groin

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, bones or organs of the hip or groin region, including the femoral head.

CODE 14 Thigh

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the thigh.

CODE 15 Knee

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the knee.

CODE 16 Lower leg

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the lower leg.

CODE 17 Ankle

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the ankle.

CODE 18 Foot

To be used where an injury affects the skin, muscles, nerves, tendons, ligaments, or bones of the foot or toes.

CODE 98 Unknown

To be used when it is unknown which region was affected by an injury.

CODE 99 Not stated/inadequately described

To be used when the region affected by an injury was not stated or inadequately described.

Source and reference attributes

 Submitting organisation:
 Australian Institute of Health and Welfare

 Origin:
 Orchard JW 2022. The Orchard Sports Injury and Illness Classification Systems (OSIICS) Version 14.0. Viewed 8 December 2023, https://www.johnorchard.com/osiics-downloads.html

Data element attributes

Source and reference attributes

Submitting organisation: Australian Institute of Health and Welfare

Relational attributes

 Implementation in Data Set
 Australian Sports Injury Data Dictionary

 Specifications:
 Australian Institute of Health and Welfare, Recorded 09/08/2023